

Sketchbook Assignment #2-Principles of Design

I would like you to create a list of all the traditional principles of design. With each one of these principles, I would like you to include a definition and an example of each. How many you choose is up to you, but must be at least 7.

When you have completed this list of principles, I would like you to answer the following questions underneath:

1. What is the difference between the Elements of design (visual elements), and the Principles of design?
2. You probably noticed that there doesn't seem to be a consensus on exactly how many principles there are (some will say that there are 7,8, or even 12 principals). Why do you think this is?

I would now like you to research the "Postmodern Principles of Design".

This [site](#) is an excellent resource; use it.

Look at the links associated with each of the Postmodern Principles to view examples of each.

After researching the researching the Postmodern Principles, answer the following:

3. What is/are the main difference(s) between the "Traditional Principles of Design" and the "Postmodern Principles of Design"? Take your time thinking and responding to this question.
4. Do you think the Postmodern principles replace the more traditional principles, or work in addition to them? Why or why not?

	1	2	3	4
<p style="text-align: center;">Definitions (research has been put into correctly identifying these) Weight: 1.0</p>	Does not approach expectation/ little or no effort exhibited	Approaches expectations	Meets expectations	Exceeds expectations
<p style="text-align: center;">Examples (Creatively show an example of the P.O.D.) Weight: 3.0</p>	Does not approach expectation/ little or no effort exhibited	Approaches expectations	Meets expectations	Exceeds expectations
<p style="text-align: center;">Questions (thoughtfully answered in complete sentences) Weight: 1.0</p>	Does not approach expectation/ little or no effort exhibited	Approaches expectations	Meets expectations	Exceeds expectations